|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Medium Term Plan**  Term: Autumn 2 Class: Year 2 Teacher: Miss McCormick, Mrs Garthwaite, Mrs Gunson | | | | |
| **Milestones** | | | | |
| 1: Science investigation | 2: Cosmo dome | 3: | 4: Enterprise | 5: Nativity |
| **Writing Genre:** | | | | |
| Story Poetry Non-Chronological Instructions Newspaper Report Letters  Play scripts Recount Persuasive Explanation Biography Autobiography | | | | |



**Music -** Singing

Listen to, respond to, and understand music.

**Art**

Emma Yarlett.

About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

To use a range of materials creatively to design and make products

**Literacy**

Phonics – review Phase 5 introduce Phase 6

Poetry

Write a note

Respond to a letter

Script writing

Story telling using puppets.

**D.T.**

Woodland Christmas decorations (enterprise week).

Shadow puppets

**Are you afraid of the dark?**

**P.E.**

Boot camp (Outside Miss McCormick)

Multi skills (inside Mrs Speight)

**Maths**

**Measurement –** Money (budget)

**Number -**  Multiplication and Division

**History**

Grace Darling

To research Grace Darling and understand what she did.

To write a letter.

**Science**

Materials

Identify everyday materials.

**PSHE**

Friendship

**RE** (PPA)

The Christmas journey

**ICT**

To use paint to create the dark charter.

Purple Mash

Times tables Rock stars.

**Fantastic Finish**

Christmas Enterprise

Christmas production - Nativity

**Stunning Start**

Planetarium

Cosmo Dome

English

Speaking and listening

Reading

Word reading

Writing

Phonics& spelling

Punctuation

Vocabulary

Sentence and text

Handwriting and presentation

Composition

Story

Information

Poetry

Science

Working scientifically planning

Working scientifically recording evidence

Workings scientifically conclusions

Plants

Animals, including humans

Life processes

All living things

Habitats

Everyday materials

Changing materials

Light and sound

Rocks

Electricity

Forces and magnetism

Religious Education

Learning about religion

Learning from religion

Music

Composition

Performance

Physical education

Gymnastics

Dance

Games

Computing

Finding things out

Making things happen

Programming

Sharing and reviewing

Investigating and exploring

Art

Drawing

Painting

3D modelling

Printing

Textiles

Design Technology

Design

Make

Evaluate

Axels, Pulleys, Gears

Electrical and mechanical components

Food technology

Mechanisms

Structures

Textiles

Geography

Geographical enquiry

Geographical skills and fieldwork

Location and place knowledge

Human and physical

sustainability

History

Finding out about the past (Enquiry)

Finding out about the past (Chronology)

Historical Events

Lifestyles of people in the past

Significant historical people

PSHE

Physical Health

Keeping safe, managing risk

Identity

Society

Equality

Drugs, alcohol, tobacco

Mental health emotional well being

Career

Financial and economic well being